OCS Architecture

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Communications Today







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Q. How much bandwidth?

• A. It's variable.

Things that affect bandwidth

- Number of contacts
- Presence changes every hour
- Quantity of IM's
- Quantify of messages per IM session
- At Microsoft IM and Presence take up approximately 1.8 kbps per user over the course of a working day.
- Stress test tool in the Resource Kit

Architecture – standalone vs. enterprise pool

Standalone IM & Presence 5,000 <u>active</u> users

'Pool' IM & Presence 50,000 – 100,000 <u>active</u> users Hardware IP Load Balancer



SQL SQL Cluster SAN – Storage Area Network

Architecture – global enterprise



The Director Server

Authenticates user with Active Directory

Directs user to correct pool





Audio/Video & Web Conferencing

Hardware IP Load Balancer



'Pool' IM & Presence Audio/Video & Web Conferencing 30,000 <u>active</u> users



'Pool' IM & Presence 50,000 – 100,000 <u>active</u> users



'Pool' Audio/Video & Web Conferencing 1,250 connections per server 250 connections per 'meeting' 10 presenter per meeting



Architecture – global enterprise



Internet



DMZ

Q. How much bandwidth?

• Video:

- Variable, but plan for 300k max per stream
- SMPTE VC-1 compliant codec called RT Video
- RT Video is enhanced to scale down bandwidth based on network performance

Audio:

- Varible, but plan for 45k-50k max per stream
- RT Audio codec
- RT Audio is enhanced to scale down bandwidth based on network performance

• Web:

- 3-6kbs generally doing PPT push
- 12-50kbs generally using application sharing

Note:

we are not integrating with 'legacy' audio/video conferencing systems using H323, ISDN, etc. natively. This will be done via gateways from 3rd party vendors.

PBX Integration – supported VOIP scenarios



PBX Integration – supported RCC scenarios via gateways



PBX Integration – supported direct RCC connection



IP-PBX with CSTA/SIP support



CSTA-over-SIP protocol

Examples of PBX with CSTA Support



PBX-connected telephones

Nortel CS1000 Nortel CS 2100 Cisco CM 6.x and CUPS Avaya CM with AES Office Communications Server 2007





Communicator 2007 clients

Architecture



Architecture – global enterprise





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Appendix D3

Evidence of the superior VoIP Quality of Experience

